

JAMES BOND 007™: BLOOD STONE

FACT SHEET

PRODUCT DESCRIPTION:

James Bond 007: Blood Stone is an explosive third-person action adventure that allows players to unravel an international conspiracy and engage in cover-based firefights and lethal hand-to-hand combat through explosive adrenaline-fueled locales as they embark on a global chase leading to action on land and sea through Athens, Istanbul, Monaco and Bangkok. Players will also experience full-throttle, behind-the-wheel action while using the most high tech gadgetry known to James Bond 007, the world's most skilled secret agent. *James Bond 007: Blood Stone* captures the cinematic intensity of a Bond film, while also featuring a diverse array of multi-player modes and strategic objective-based gameplay.

KEY FEATURES:

- The most cinematic Bond game ever, *James Bond 007: Blood Stone* allows players to experience the brutal and dangerous style of Daniel Craig's Bond as they engage in hand-to-hand fighting, tactical cover-based shooting, and aggressive driving with a variety of vehicles through dynamic environments.
- The game, which is based on an original story penned by Bond screenwriter Bruce Feirstein ("GoldenEye," "Tomorrow Never Dies," "The World is Not Enough"), thrusts players into an international maze of conspiracy and betrayal brought to life by top film talent **Daniel Craig** and **Judi Dench**, a new Bond girl - **Joss Stone** - and authentic action moves from Daniel Craig's film stunt-double Ben Cooke.
- Challenging players to master defense, attack and stealth combat, *James Bond 007: Blood Stone* debuts 16-player multiplayer action combined with an experience-based upgrade system where they can personalize and upgrade their own appearance, unlock specialized equipment, maps and more to deliver unprecedented no-holds-barred Bond action.

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| Publisher: | Activision Publishing, Inc. |
| Developer: | Bizarre Creations, n-Space (NDS) |
| Release Date: | November 2, 2010 |
| Platforms: | Xbox 360, PS3, PC, NDS |